

# 620-362 Applied Operations Research

## Branch & Price

Department of Mathematics and Statistics  
The University of Melbourne

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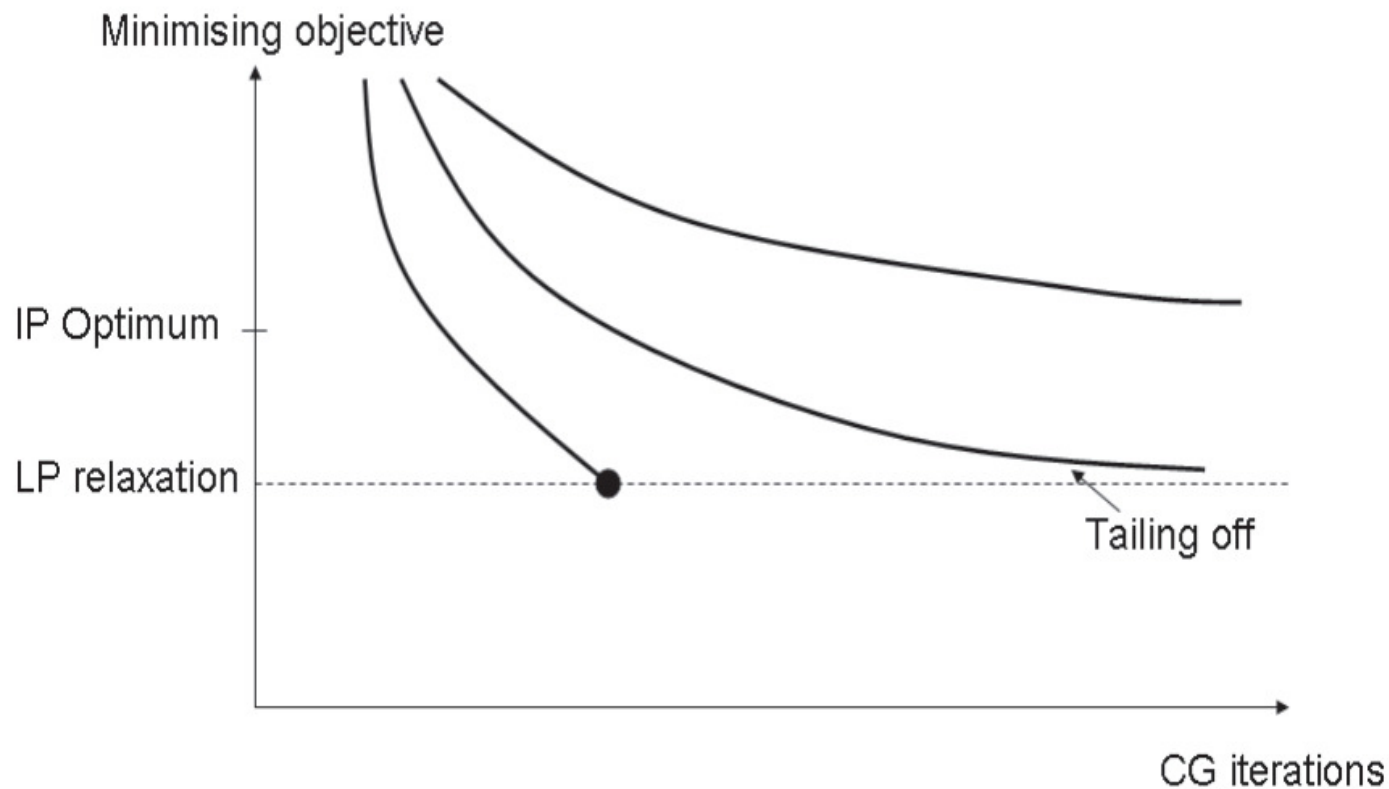
Some contents of this presentation are adapted from year 2005 course notes for 620-362 Applied Operations Research, Department of Mathematics and Statistics, The University of Melbourne (compiled by Prof Natasha Boland and Dr Renata Sotirov)

# Branch & Price

- We have previously looked at column generation at the root node.
- It is likely there could be more “useful” columns that could be added during B&B
  - since we will be solving LPs (at nodes) which are different from the root node LP

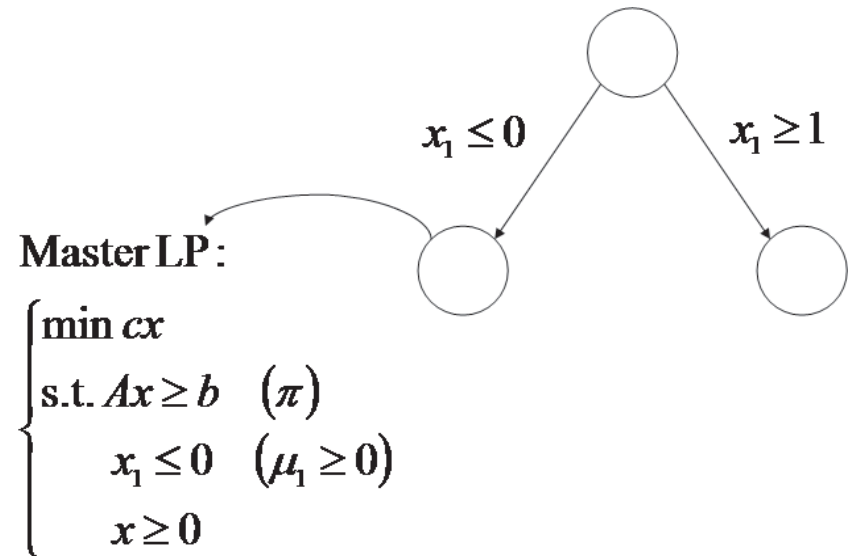
# Branch & Price

- It possible at the root node, LP objective tails off with increasing number of column generation iterations.
  - more columns have to be “priced” during the B&B search to rule out missing any useful columns.



# Branch and & Bound

- Defined by three main components
  - the bounds at each node
  - the tree search strategy (which node to branch from?)
  - **the branching rule (which variable to branch-on next?)**
- Branching on, say  $x_1 = 0$  requires that the column generation subproblem at the node to disregard  $x_1$  in its solution.



# Example: A Cutting Stock Problem

Consider the modified cutting stock column generation subproblem, if we branch on  $x_1 \leq 0$ .

$$\min \quad 1 - \sum_{i=1}^n \pi_i n_i$$

*s.t.*

$$\sum_{i=1}^n w_i n_i \leq W$$

$n_i \geq 0$ , integer for all widths  $i$

$n_i \neq a_{i1}$ , for some width  $i$

Constraint  $n_i \neq a_{i1}$  is a very difficult constraint. It destroys the subproblem structure.

- it requires the subproblem to find the 2<sup>nd</sup> best knapsack solution

# How to branch in with column generation?

- Branching rules have to make sure columns that are infeasible due to branching constraints are not generated by subproblem.
- Furthermore, subproblem must remain tractable after modification.
- Possible rules:
  - base branching rules on original or subproblem variables
  - look for a dichotomy which splits columns (Ryan-Foster)

# Example: A Binary Cutting Stock Problem

Requires demand for each width  $i$  equal 1.

Parameters:

$P$  = set of all cutting patterns

$P_i$  = set of cutting patterns that has piece with width  $i$

$w_i$  = width of piece  $i$

Variable:

$x_j = 1$ , if pattern  $j$  is used; 0, otherwise.

$$\min \sum_{j \in P} x_j$$

*s.t.*

$$\sum_{j \in P_i} x_j = 1, \quad \text{for all widths } i$$

$$x_j \geq 0, \quad \text{integer, } \forall j \in P$$

## Example: A Binary Cutting Stock Problem

Suppose Master LP variables are fractional, say

$$0 < x_1 < 1.$$

Consider width  $a$  with Pattern  $1 \in P_a$ .

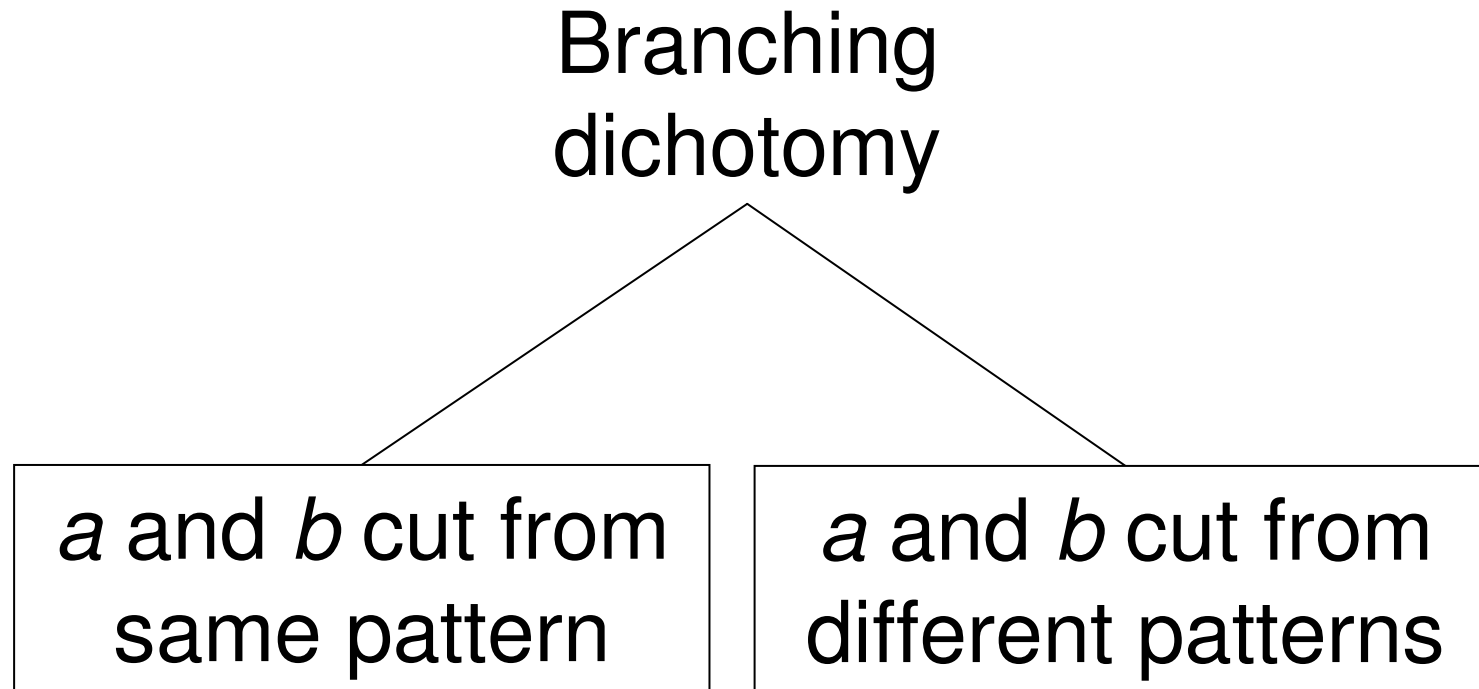
Now suppose there is another pattern, say

$$\text{Pattern } 2 \in P_a \text{ and has } 0 < x_2 < 1.$$

Patterns 1 and 2 must be different:

so for some  $b$ , Pattern  $1 \in P_b$ , Pattern  $2 \notin P_b$

# Example: A Binary Cutting Stock Problem



# Example: A Binary Cutting Stock Problem

On the left branch:

$$\min \quad 1 - \sum_{i=1}^n \pi_i n_i$$

*s.t.*

$$\sum_{i=1}^n w_i n_i \leq W$$

$$n_a = n_b$$

$n_i$  binary, for some width  $i$

This is standard Binary Knapsack Problem – easy to solve

# Example: A Binary Cutting Stock Problem

On the right branch:

$$\min \quad 1 - \sum_{i=1}^n \pi_i n_i$$

*s.t.*

$$\sum_{i=1}^n w_i n_i \leq W$$

$$n_a \neq n_b$$

$n_i$  binary, for some width  $i$

This is more difficult, but solvable.

We can represent  $n_a \neq n_b$  using  $n_a + n_b \leq 1$ .